



Potlatch	May 8
Boy Scout Resident Camp	June 13 - 19 June 20 - 26 June 27 - 30 June 30 - July 3
National Youth Leadership Training Camp Brown	

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CAMP HANSEN STEWARDS

The Camp Hansen Stewards program is built on the premise of funding programs, equipment and other items deemed necessary to provide a great experience for our camping participants. Donors may give throughout the year attaining different levels. Donor's names and amounts will be maintained regardless of the amount given.

Levels of Giving:	Bronze Level	\$500 to \$1500
	Silver Level	\$1500 to \$3000
	Gold Level	\$3000 to \$5000
	Platinum Level	\$5000 to \$10,000
	Scout Executive Level	\$ 10,000 to ...

Name: _____

Address: _____

City: _____ State: _____ Zip Code: _____

Donation Amount: \$ _____ Check # _____

Send to:
Camp Hansen
c/o Rex Lowe
PO Box 122
Kirwin, Kansas 67644

Dane G. Hansen Scout Reservation



“

Dear Scoutmasters and Troop Leaders,

Scouting is a series of building blocks that enables a Scout to accomplish one skill at a time, constantly building confidence in abilities until character is structured. Scouting is also a series of pride circles for you as you observe with joy a Scout’s accomplishments while under your guidance. Lord Baden-Powell stated that “the true measure of the success of a summer camp program is whether it enables a Troop to stand on its own using Boy leadership”.

Camp activities such as merit badge classes, vesper services, hiking trails and campfires are only resources in pursuit of Scouting’s real aims: Character Development, Physical Fitness, and Citizenship.

These three aims are the basis of Scouting’s mission, and it is the objective of Coronado Area Council Boy Scout Summer Camp Program to do everything we can to help make your Troop even stronger. We welcome you to Camp Hansen and look forward to sharing the Summer Camp experience with you and your scouts.

Sincerely,

Camp Director & Your Camp Hansen Staff
Coronado Area Council, B.S.A



“Scouting is three-quarters – outing”
Lord Baden-Powell, 1907

2021 Camp Hansen Schedule

Potlatch

May 8, 2021

Boy Scout Resident Camp

June 13 - 19

June 20 - 26

June 27 – 30

June 30 – July 3

Staff Training

April 24

May 8 (Potlatch)

June 7 – 12 (Staff Week)

Camp Fees

Early Registration Fees (through April 30,2021):

Scouts - \$225.00
Adults - \$140.00

Regular Registration Fees (after April 30, 2021)

Scouts - \$245.00
Adults - \$160.00

Registration fees must be paid in their entirety prior to registering Scouts for merit badges. Regular registration fees will apply to fees **NOT** postmarked or in the Coronado Area Council Office by **April 30, 2021**. The camp reservation fee is used for leaders only. Each unit will be charged for TWO (2) leaders. This meets BSA Standard for units providing TWO (2) Deep Leadership. The 2020 Reservation Fee of \$280 is a non-refundable fee if the troop fails to attend camp.

Adult Campsite Commissioners

All adult Campsite Commissioners are required to pay the Adult Leader Fee.

Tent Rental Fees

The tent rental fee is \$10 per tent. This fee is payable only at camp during registration. The camp will rent one tent per two Scouts and/or two leaders. The BSA standard for sleeping is thirty square feet per camper in each tent. In the event of loss of damage to camp equipment, the troop of the individual responsible for the loss of damage should be prepared to pay the following rates prior to camp checkout.

Damage/Replacement cost of tents	
Rips and tears per inch	\$10.00
Writings on canvas per panel	\$100.00
Tent replacement	\$230.00

The cost of lost equipment will be based on the actual replacement cost of the item.

Camp Hansen T-Shirts

Units are encouraged to purchase Camp Hansen t-shirts prior to attending camp. Completed order forms need to be mailed to Camp Hansen by **May 1st**.



Check-In Procedures

Items needed for check-in:

- 5 copies of Camp Hansen Troop Roster
- Youth Leaving Camp Early Forms
- Accident Insurance for out-of-council troops
- Tent rental fees
- Unpaid fees
- Annual Health and Medical Record for each person
- Medications with completed Coronado Area Medication Form
- Troop checks

Check-In Process

Check-in will be 1:00 pm to 3:00 pm. Each troop will be assigned a Troop Host. The Troop Host will accompany the troop throughout the check-in process. No troop may move into their assigned campsite until the troop has checked in at Headquarters. The Coronado Area Council reserves the right to combine two or more troops to meet the optimum number of Scouts for that campsite capacity.

One leader from each troop will begin the registration process at the Headquarters Building. The leader will turn in one copy of the troop roster and Youth Leaving Camp Early Forms. If the troop is from outside the Coronado Area Council, the leader will turn in a copy of their accident insurance. Troop renting tents will pay for the tents at this time. Any unpaid fees will also be collected.

The Troop Host will escort the troop to their assigned campsite. Each troop will be allowed only one vehicle with/without a trailer to be driven to the campsite to unload. Once it is unloaded, the vehicle will immediately be taken to the parking lot.

The troop will be required to go to the dining hall to learn dining hall procedures, turn in their Annual Health and Medical Records (AHMR) and any medications to the Camp Medical Officer. Buddy tags will be issued once an AHMR is received for each member of the troop. Members of the Tribe of Golden Eagle will sign in with the Golden Eagle Coordinator. The troop will then proceed to the pool to complete swim checks. Every Scout and leader will be issued a wrist band based on their swimming classification (white, red, and blue). When these have been completed, the troop will be allowed to return to their campsite to set up.

Check-Out Process

All units will be checked out and departed from camp by 10:00 am on Saturday. The Troop Host will meet each troop at their campsite once the troop has removed all equipment. An inspection of the campsite will be conducted. Then the Troop Host will accompany a leader to the Trading Post to confirm that the troop has paid any money due and then to the Health

Lodge to collect AHMRs and medications. The troop leader will proceed to Headquarters to turn in the final camp evaluation. Once this is complete, the troop may leave camp.

Advancement packets containing merit badge cards, certificates, awards, etc. will be available during the Closing Campfire. Leaders should review their troop packet to resolve issues before leaving camp.

Camp Policies

BSA Registration

All scouts and adults are required to be registered with the Boy Scouts of America.

Youth Protection

Since Youth Protection training is a unit re-charter requirement, proof of certification will not be required. Youth Protection certification is the total responsibility of the unit. All members of the Boy Scouts of America are expected to conduct themselves in accordance with the principles set forth in the Scout Oath and Law. Physical violence, hazing, bullying, theft, verbal insults, drugs and alcohol have no place in the Scouting program and may result in the revocation of a Scout's membership in the unit. The *Guide to Safe Scouting* provides additional information.

Adult Leadership/Two-Deep Leadership

There must be a minimum of two adult leaders with each unit attending camp. The unit leader or anyone serving as a unit leader must be at least 21 years of age and a registered member of the Boy Scouts of America. Leaders may rotate in and out of camp as long as the "two deep leadership" requirement is met 24 hours a day during the Troop's entire stay in camp. All leaders regardless of length of time in camp must have a physician-signed Annual Health and Medical Record on file with the Health Officer if they will be staying overnight.

Wristbands

Every individual on camp property is required to wear a wristband. Individuals without a wristband will be asked to leave camp property immediately. Scouts and leaders who have completed a swim check will wear a white, red or blue wristband. Visitors will wear a green wristband issued by the Trading Post.

Departure from Camp

Scouts and leaders must notify the Camp Director if they are going to check out of camp. Any Scout that needs to leave camp during the week must have a "Youth Leaving Camp Early" form filled out and signed by the parent(s) and/or guardian, and the Scoutmaster and Camp Director prior to leaving camp. The Scout's leader is considered the guardian of a youth with the responsibility of knowing who the youth can leave camp with when leaving early.

Cameras, Video Equipment, Cell Phones

These will not be allowed NEAR OR IN SHOWER AREAS AND/OR RESTROOMS.

Vehicles and Trailers

Only leaders should bring vehicles to camp. Scouts should be strongly discouraged from driving to camp. **Only ONE** vehicle may be driven to the troop's campsite to be unloaded, then returned to the camp parking lot where it must remain during the troop's stay at camp. Exceptions will be made by the Camp Director only and will normally only be granted for those leaders and Scouts who must rely on vehicles to move about camp. Troop trailers may be unloaded in your campsite, but then returned to the parking lot. If a camper needs a vehicle to move about camp, a doctor's written explanation or a state issued handicap vehicle tag is needed. A leader/Scout that has a disability and has a golf cart/scooter must first get permission from the Camp Director to bring it to camp. If the Camp Director allows then individual to bring a golf cart/scooter, the individual will be issued a signed driving policy. All vehicles must stay on camp roads.

Camping in vehicles in the parking area is prohibited.

Patrol Organization/Boy Leadership

Camp Hansen encourages Troops to use patrols with a Senior Patrol Leader while at camp. Senior Patrol Leaders will meet daily with the Program Director.

Meals

Meals are served family style, except Friday's family dinner. Each troop is required to assign one Scout per assigned table(s) and one adult leader for each meal to set up, serve and clean up tables in the dining hall. Procedures will be discussed at the dining hall during check-in. Leaders and visitors that attend camp on a per day basis will be required to pay for their meals. The cost is \$8.50 per meal. These fees will be paid at the Trading Post and the individual will receive a green wrist band (which must be worn at all times while at camp). This wrist band will be turned in to the Trading Post when the individual leaves camp. The individual will be charged the per meal fee until the wrist band is turned in. Leaders paying the per meal basis are not eligible for Leader Training. Youth obtaining coffee are required to have a leader with them at the time of obtaining coffee.

Equipment on Site

A minimum number of basic tools and equipment will be available for your use at camp. It is recommended that you bring additional camp items (i.e. axe, rope) to supplement what is available at camp. Troops using camp equipment are responsible for its proper use and care. The cost of lost equipment will be based on the actual replacement cost of the item.

Alcoholic Beverages

Possession of alcoholic beverages in camp by anyone is strictly prohibited. Violators of this policy will be asked to leave camp immediately. If the violator is a Scout, the Scout's

Scoutmaster and parent/guardian will be contacted to arrange for transportation home. If it is a leader, the unit's Chartering Organization will be notified.

Designated Smoking/Vaping Area

Smoking is prohibited on camp property except for in the designated smoking area. The designated smoking area is the along the north side of the parking lot against the fence.

Liquid Propane/Fueled Lanterns and Stoves

The BSA policy will be followed. The Camp provides a storage facility for extra liquid fuels and gases to adhere to BSA policy.

Dangerous Encounters with Wildlife

National BSA standards require each camp to work with local wildlife officials to develop and implement a plan to inform campers on precautions to take when wildlife is encountered. This plan will be discussed at the first Leaders' Meeting and is posted at each campsite and at Headquarters.

Pets/Service Animals

PETS are prohibited on camp property. However, Service Animals are allowed. Service Animals are defined as animals that have been individually trained to do work or perform tasks for people with disabilities. Animals whose sole function is to provide comfort or emotional support do not qualify as Service Animals under the Americans with Disabilities Act (ADA). In order to bring a Service Animal to camp, you must provide proof of insurance, current vaccination record, and proof of training for the Service Animal.

Prohibited Items

Fireworks, firearms, archery equipment, ammunition, bicycles and any other electrical or mechanical riding devices are **strictly prohibited** on camp property.

Family Members

Boy Scout Resident Camp is not a family camping event. Family members and guests must be registered with the Boy Scouts of America and serving as a unit leader of the troop to stay overnight. Overnight facilities are available in Phillipsburg.

Medical Policies

All campers must have accident insurance while attending Boy Scout Resident Camp. Registered Scouts and adult leaders in the Coronado Area Council are covered under the Council's policy. Out of council troops must provide proof of accident insurance upon registration.

Scouts and leaders **MUST** have a completed Annual Health and Medical Record (AHMR) with them upon registration. Parts A, B and C must be completed and signed by a parent/guardian and an appropriate licensed medical practitioner. All Scouts and adults are required to have a medical examination within the last 12 months. It is recommended that the troop leadership check each Scout's AHMR prior to arriving at camp to ensure the form is properly completed. All AHMRs will be retained on file in the Health Lodge. The Health Officer will review each form at registration to ensure they are current and signed. School physicals and/or school physical forms are not acceptable Boy Scout Resident Camp physicals or should not be attached to the AHMR.

The Health Officer will collect all prescription medications at the time of registration (with the exceptions of inhalers, epi pens, nitro tablets, etc.). Prescription medications must be in the original container that lists the individual's name, medication, dosage, and doctor's name. If the parent wants to put medication in a daily dispenser, the parent must still have the Scout bring the original bottle that lists the required information and with at least one pill for the Camp Health Officer to use as a reference. For each medication, a Coronado Area Council Medication Form must be completed in its entirety and attached to the AHMR. **It is the responsibility of the troop leader** to see that the Scout takes their medication at the Health Lodge.

The Health Officer will issue buddy tags for swimming to those campers with properly signed health forms. Scouts and leaders with RISK FACTORS may not be issued a buddy tag for aquatics or allowed to participate in COPE/Climbing activities. Any Scout or adult currently under a doctor's care is required to notify the Health Officer regarding the ailment and should provide a written course of treatment by the physician.

We maintain a Health Lodge at camp that is staffed full time by a certified first aid provider. It is the Health Officer's responsibility to determine if an injury is more serious than normal first aid and requires medical attention. Special arrangements have been made with the Phillips County Hospital to treat any such injuries or illness. The camp reserves the right to send a Scout/Leader to a hospital for diagnosis and subsequent treatment. Whenever possible, a reasonable effort will be made to notify a parent or guardian before such action is taken.

Safety Procedures

BSA's Guide to Safe Scouting is the reference for safety procedures used at camp. Leaders and are strongly encouraged to read the pamphlet prior to attending camp.

Camp Procedures

1. All aquatic areas (pool and waterfront) are off limits during hours of darkness.
2. Rifle and archery ranges are roped off and should be approached only from designated directions. Extreme caution should be used when the red "warning sign – range in use" flag is flying. Ask the Ranger Officer for permission to enter the area.
3. No one is permitted to ride in the back of trucks, campers, or outside of automobiles (including tailgates). Seatbelts are to be worn by all passengers.
4. No open fires are allowed in campsites, except in approved campfire rings. There are designated campfire areas if your troop wants to do cooking over an open fire or have a campfire.
5. Scouts leaving their immediate campsite should use the "buddy system". Leaders need to know the location of their Scouts.
6. No Scout is leave the camp property without completing a "Scout Leaving Camp Early" form, which should include the signature of the parent/guardian, Scoutmaster and Camp Director.
7. National regulations require all liquid bulk fuel containers to be stored by camp personnel in a locked facility. Please check any bulk fuel in to the camp storage facility. For safety reasons do not store containers in vehicles. There are no flames (matches, candles, etc.) in tents.

Camp Emergency Procedures

The following instructions are for your guidance in case of an emergency. The Emergency Procedures handout will be discussed at the first Leaders' Meeting and is posted at each campsite and at Headquarters.

1. Missing Camper – Notify the Trading Post immediately or Health Officer if after hours.
2. Accident or Injury – Notify the Health Officer. An adult should always accompany an injured Scout.
3. Fire – Implement the Camp Fire Guard Plan and notify the Camp Trading Post or Health Officer if after hours.
4. High Winds/Tornado/Severe Storms – The Dining Hall basement is the designated storm shelter. Staff will direct Scouts in their program areas to the storm shelter. All campers should be drilled on procedures at camp in case they are on the trail when a storm hits camp.
5. Alarm Warning System – A siren system is used for fires and other camp emergencies. Emergency Procedures will be discussed at the first Leaders' Meeting and is posted at each campsite and at Headquarters. A drill will be conducted within 24 hours of your arrival at camp.

Camp Activities

Bear Claw Outpost

This outpost may be taken on Monday or Tuesday during camp. Patrols can earn the Bear Claw Outpost plaque through teamwork, camping out, and locating a campsite using a map and compass and the following:

1. Working with the Scoutmaster, the Patrol Leader develops a written hike plan that includes an overnight campout. The plan will include the patrol name, troop number, Scouts' names, what will be accomplished, a timeline of events and the location of the campout. The buddy system will be followed during this outpost.

2. The Scoutmaster and Patrol Leader must turn in the hike plan into Headquarters by noon of the day of the hike.

3. The patrol draws its food from the dining hall at 5:15 pm and departs for their overnight campsite.

4. During the overnight, the Scoutmaster visits the area and inspects the patrol. The Scoutmaster looks for leadership from the Patrol Leader. He/She checks to see that BSA Camping guidelines are being followed and if the goals of the campout are being met.

5. The patrol must return in time to attend breakfast in the Dining Hall the next morning. The Scoutmaster and Patrol Leader report that the patrol has qualified for the Bear Claw Outpost Plaque.

6. The Scoutmaster and/or Patrol Leader have the option to cancel the outpost due to bad weather, lack of discipline, or a lack of leadership.

If a weather warning has been issued, all outposts will be cancelled.

Camp Hansen Five Year Medals

The Camp Hansen Five Year Medal will be offered to 5th year youth campers attending camp this year. Scoutmasters should notify the Camp Director by the Leaders' Meeting on Thursday of scouts that qualify for this award. This medal will be presented during the closing campfire on Friday night.

Camp Wide Campfires

There will be a camp wide opening campfire on Sunday evening, Golden Eagle Tapping campfire on Wednesday evening and a closing campfire on Friday evening. The closing campfire will include camper participants. These participants will work with the camp staff during the Senior Patrol Leaders' meeting to plan and organize this campfire.

Chalkball

Chalkball is an activity that allows Scouts to shoot an air-powered marker at targets. The cost of this activity is \$10.

Cowboy Action Shoot

Cowboy Action Shoot is an activity that allows Scouts to shoot a pistol, rifle and a shotgun at various types of targets. Scouts who sign up must be at least 14 years old and have signed (parent or guardian) Scout Cowboy Action Shooting Program Hold Harmless Agreement.

Firem'n Chit

Instruction for earning the Firem'n Chit will be offered daily at Scoutcraft.

Flag Ceremonies

Each troop is asked to bring their American and Unit Flags to camp. This allows the unit to conduct their own campsite flag raising ceremony. Each campsite has a flagpole. Camp wide flag ceremonies will be held daily. Troops may volunteer to do the daily flag ceremony.

Friday Family Dinner

Scouts may have family members attend the Friday night meal and campfire. The meal will be a buffet style served in the dining hall. The fee for this meal is \$7.00 per individual with those under three years of age being free. Leaders will be asked for the number of guests attending this meal at the Thursday morning Leaders' Meeting. Family members will be issued a green wrist band that must be worn while at camp.

Golden Eagle

Golden Eagle is a leadership program for older scouts. Requirements for membership can be found in the Golden Eagle Handbook available at camp. Golden Eagle will have a camp wide campfire on Wednesday evening. This campfire is the Golden Eagle Tapping Ceremony to select candidates. The Golden Eagle Induction/Promotion Ceremony will be on Thursday evening and is for members only. Thursday morning will be available for new Brave candidates' service projects and practice/instruction for members. Braves and Warriors will have dance practice at the Pool Pavilion daily at 1 pm.

Mile Swim

Campers may participate in the mile swim. Daily practice starts at 6:00 am and participants must attend each day of practice. Campers who have completed the mile swim will be recognized at the Friday Closing Campfire.

Open Program Areas

There will be open program areas throughout the week. These areas include shooting sports, 3D archery, climbing tower, waterfront (canoeing, rowing, kayaking), pool, water slide, remote controlled cars, yard games and gaga ball. Some of these activities will require a Scout to sign up in the Trading Post. Open shoot for rifle and shotgun requires a fee. The cost of rifle open shoot is \$0.50 per target (5 shots). The cost of shotgun open shoot is \$15.00 for 25 shots.

Order of the Arrow

Monday is designated as Order of the Arrow Day at Camp Hansen. Arrowmen are asked to wear their sashes with their Class A uniform on Monday and for the Golden Eagle Tapping Ceremony.

An OA t-shirt can be worn when not in a Class A uniform. A Brotherhood workshop will be held Monday evening for individuals wanting to advance to Brotherhood. The Brotherhood Ceremony will be held Tuesday evening. Dues must be current and the Brotherhood fee must be paid to the Trading Post by noon on Tuesday. Arrowmen not assisting with the Brotherhood workshop are asked to participate in the OA service project on Monday evening.

Snorkeling and Swimming Lessons

Snorkeling and swimming lessons are offered at the pool two evenings during camp. Scouts want to participate will need to sign up in the Trading Post.

Totin' Chip

Instruction for earning the Totin' Chip will be offered daily at Scoutcraft.

Vespers

Vespers will be held on Sunday after dinner at the Chapel. If you have any member wanting to assist with this service, please notify the Program Director.

Camp Programs

ATV Program

Scouts must be between 14-17 years of age to participate in the ATV program. Participants must wear long pants, long sleeved shirt (provided when fee is paid at the Trading Post) and boots. At the conclusion of the course, participants will be required to sign the master roster so that they may receive their ATV Safety Institute Safety Certification Card. A Hold Harmless form is not required for this activity (this is covered by the Annual Health and Medical Record).

COPE – Low/High

Scouts must be at least 13 years of age and have a complete AHMR form on file.

Religious Program

In addition to the weekly Vespers Service, Camp Hansen offers a daily religious program. This program allows Scouts and leaders to learn more about their faith while designing a Vespers service and learn about other religions. Participants will receive a wooden cross at the Friday closing campfire.

Trail to Eagle

The Trail to Eagle program is for first year Scouts. The program will meet most of the Tenderfoot, Second Class and First Class requirements. First Aid and Swimming merit badges are encompassed in this program. Several requirements of the Cooking merit badge will also be included. The program allows one to three additional merit badges to be earned during the week.

There will be informational meeting for Trail to Eagle Scouts and leaders after dinner on Sunday at the Chapel to explain the program and schedule. Scoutcraft skills will be taught in the morning and aquatic and first aid skills will be in the afternoon. Additional merit badges can be taken outside these times.

Merit Badge Program

Camp Hansen offers over 30 different merit badges. A schedule of merit badges can be found in Appendix A. The merit badge schedule will utilize the block style program. See Appendix A for a blank block schedule. There is a two-hour block each morning (8:30 am to 10:30 am) and afternoon (2:00 pm to 4:00 pm) on Monday, Tuesday, Wednesday and Friday. Most merit badges will take two of these blocks to complete. There is an hour block each morning (10:40 am to 11:40 am) and each afternoon (4:00 pm to 5:00 pm) on Monday, Tuesday, Wednesday, and Friday. Merit badges offered during these times will meet all four days.

Most merit badges will be completed at camp. Some will not be able to be completed due to some requirements, class size, and schedule. There are some requirements that can be done before camp. Scoutmasters will sign off on these completed requirements at camp. **Scouts are required to bring the merit badge pamphlet and worksheet to camp.** Camp Hansen will not furnish merit badge pamphlets or worksheets.

There are some merit badges that require a Scout to purchase items to complete the requirements. Please refer to the merit badge schedule in Appendix A for this information.

Camp Hansen rotates merit badges based on even years and odd years. They are:

Even Year Merit Badges

Automotive Maintenance
Citizenship in the Nation
Electricity
Electronics/Robotics
Golf
Mammal Study
Motorboating
Soil and Water Conservation

Odd Year Merit Badges

Citizenship in the World
Farm Mechanics
Fish and Wildlife Management
Home Repairs
Kayaking
Reptile and Amphibian Study
Weather

Merit Badge Information and Costs

There are some merit badges at camp that will require a Scout to purchase items or bring items to complete requirements of the merit badge. Listed below are these merit badges with this information and the approximate cost that a Scout may incur at camp and/or options that they may want to explore before coming to camp. These fees must be paid at the Trading Post prior to beginning the merit badge.

Archery – A Scout must make an arrow. The Camp Hansen Trading Post sells arrow kits and supplies the tools to make the arrow. The approximate cost is \$5.50.

Art – The supplies required for this merit badge are supplied. The cost is \$5.00.

Basketry – A Scout must weave a seat kit, make a round basket and square basket. These are sold at the Trading Post for a total cost of \$16.50. A Scout may purchase these items from another source and bring them to camp to complete.

Fishing – Scouts may bring their own fishing pole and tackle equipment.

Indian Lore – A Scout must do two of the following:

1. Make an item of clothing worn by a tribe;
2. Make and decorate three items used by a tribe;
3. Make an authentic dwelling of any tribe;
4. Visit a museum with Indian artifacts and discuss them with the counselor.

Kits are available in the Trading Post for Requirement 2 with an approximate cost of \$15.00-\$25.00. Scouts will be able to use these as part of their regalia for Golden Eagle. Kits from other sources may be used. If time permits in the class, Requirement 3 will be completed.

Leatherwork – A Scout must make an article that requires the Scout to punch holes, stitch, set a snap, stamp the leather, cut the leather, etc. Kits are available in the Trading Post that range in price from \$8.50 to \$20.00. Requirement 4 requires a Scout to do a braiding project. Supplies for this project can be purchased in the Trading Post for approximately \$4.00. A Scout may purchase these items from another source and bring them to camp to complete.

Motor Boating – a \$5.00 fee to cover any fees for the boats and gas.

Plumbing – A Scout is required to glue, sweat, and crimp a pipe for this merit badge. Supplies for this merit badge will cost \$10.00

Rifle – The cost for this merit badge is \$20.00, which includes the ammunition and targets. A Scout is **NOT** permitted to bring his own firearm or ammunition to camp.

Shotgun – The cost for this merit badge is \$25.00, which includes the ammunition and clays. A Scout is **NOT** permitted to bring his own firearm or ammunition to camp.

Space Exploration – A Scout must construct and fire off a rocket two times. Rocket kits are available in the Trading Post for \$12.50. This includes the two engines and the tools to build the rocket. A Scout can bring a rocket that he has purchased and constructed from another source but may **NOT** bring his own engines. There will still be a charge for the two engines required to launch the rocket.

Welding – A Scout is required to wear long pants and boots. The clothes worn by the Scout should not be of synthetic material. A Scout must purchase a kit from the Trading Post. The cost of this kit is \$20.00

Wilderness Survival – A Scout is required to make a personal survival kit. Some items that can be used for this kit are available at the Trading Post. The cost will vary depending on the items purchased. A survival kit may be brought from home to meet this requirement. A Scout will need to bring a personal tent so that he may participate in the required outpost.

Wood Carving – A Scout must do two different carving projects, a relief/chipping carving and a simple carving project. Items for these two requirements are available at the Trading Post. A wood block is available for the relief/chipping carving (\$0.25) and simple neckerchief slides (\$2-\$5) are available for the simple carving project. A Scout may want to bring a wood carving project from a different source.

Woodworking – A Scout must complete two wood projects. The cost of the materials for these projects is \$12.50.

ATV – A \$25.00 fee for this program includes a Camp Hansen long sleeved ATV shirt.



Coronado Area Council Camperships

The Coronado Council offers camperships to scouts attending summer camp. The following guidelines will apply to all campership requests:

1. The unit had to have camped at Camp Hansen/Camp Brown the previous year.
2. Only one Scout/youth per application.
3. The Coronado Council will not consider any nomination for a Campership if a Scout/youth plans to attend a second week of Boy Scout Resident Camp (Camp Hansen), an Out of Council Camp, or a National or International Scouting event in the same year.
4. Adults and out of council Scouts/adults are not eligible for Camperships.
5. The "Nomination for Campership" form must be completed in its **ENTIRETY**.
6. The Scoutmaster/Cubmaster and Committee Chair must sign the form. **Two signatures are required.**
7. Unit leaders are encouraged to review the "Request for Campership" form in its entirety prior to mailing to ensure all information requested is complete and correct.
8. The maximum request amount will be 50% of the early registration fee.

The Request for Campership Form should be submitted to the Coronado Area Council Office.

Refunds

The Refund Request form must be used and submitted to the Coronado Area Council Office no later than 30 days following a unit's camp session. The form must be filled out in its entirety and must be signed by the Scoutmaster.

If a unit leader (Cubmaster, Scoutmaster and/or Unit Treasurer only) feels their unit is owed funds from overpayment of registration fees, non-credit for council camperships, special credit offerings from the Coronado Area Council, he/she must submit the Refund Request Form to the Council office no later than 30 days following their unit's session.

Requests after 30 days following their unit's camp session will not be reviewed for consideration. ALL refunds will be issued by August 31st of the current year. All refunds will be credited to the unit's account for Coronado Area Council units. For out of council units, refunds will be sent to the Unit Leader verifying the request.

Counselor in Training (CIT) Program

Camp Hansen has a CIT program that provides 14 and 15-year-old Scouts with a proper setting and limited educational opportunity to work with the Resident Camp Staff. The purpose of this program is threefold. First, the program gives the Scout an opportunity to demonstrate and develop his instructing skills as a counselor in a camp program area. Second, it provides the Program Area Directors, the Program Director, and Camp Director a setting and opportunity in which to properly evaluate a Scout's potential program abilities. Third, and the most important, the program develops young Scouts into prospective Camp Staff members.

Qualifications:

1. Be at least 14 years of age
2. Have a working knowledge of skills in an assigned program area
3. Have a complete summer Field Uniform (Class A shirt with appropriate patches, BSA shorts and socks)
4. Must have a current BSA Annual Health and Medical Form (which will be turned in at beginning of camp)

Responsibilities

1. Responsible to the Camp Director
2. Participate in camp Staff meetings
3. Adheres to all polices and requirements as stated in the Staff Guide and Staff Code of Conduct
4. Carry out responsibilities in assigned areas and other responsibilities as assigned

Other

1. CITs will receive one staff shirt
2. No advancement or merit badge work will be done during a Scout's CIT session
3. Golden Eagle participation and advancement will be allowed
4. Departure time will be approximately 11:00 am on Saturday

CITs must commit to a full one-week session and are not usually allowed to serve for more than one week. CITs can also serve at Cub Resident Camps (Hansen and Brown). Scouts interested in the CIT program must have the recommendation of their Scoutmaster. Applications are available on the Coronado Area Council website. CITs are covered under the Council's accident/illness insurance policy.

Adult Leaders

Commissioner Service

The Campsite Commissioner's role is similar to that of the Unit Commissioner of a unit back home. He/She will make himself available to assist and support units at camp in every way. He/She will inform you of what programs and training are available to your leaders and Scouts. Commissioners can help resolve issues or answer questions that may arise throughout the week. Adult Campsite Commissioners are required to pay the Adult Leader fee.

Training

A variety of training will be available for leaders during the week.

Volunteers

If you have a special skill or knowledge about a certain merit badge or program area, talk to the Camp Director about helping while you are with your unit at summer camp. Also, anytime during the year, consider coming to one of the workdays scheduled at our two camps (Brown and Hansen) where there is always a need for skilled and unskilled helpers. Watch the Council newsletter or website for dates, times and projects.